

CUTIONER.EXE



PRESSKIT

INFO

Title: Cutioner.exe

Runtime: 15:33

Format: Digital
Stereo
1920x1080

Premiere Date: May 27th 2019
Seattle International
Film Festival

Links: [IMDB](#)
[Instagram](#)

Synopsis: When searching for a human connection in an AI-dominated world, a lonely tech worker will go to any cost to find companionship.

STILLS



CREW

Brendan Bennett	Writer / Director
Jamie McNeill	Writer / Producer
Brandon Marsh	Producer
Elias Ginsberg	Director of Photography
Kennedy Reed	Production Designer
Tiffany Lin	Production Designer
Alex Mansour	Composer
Ethan Grafton	Sound Designer
Lily Norris	Production Coordinator
Patrick Dempsey	Unit Production Manager
Rafael Souza	Associate Producer

DIRECTOR BIO

BRENDAN BENNETT



Brendan Bennett is a filmmaker raised on Bainbridge Island, Washington. Passionate about the entire filmmaking process, from development to post, Brendan loves taking on projects and seeing them through every step. His work has screened at prestigious festivals in the US, Ireland, the UK, Spain, Brazil, France, Denmark, Greece, and have been viewed by over 4 million people online.

Recently Brendan found his way into Virtual Production LED technology as a way of telling stories. This year, he produced a virtual short film with partners including Amazon Studios, Universal Pictures, Warner Brothers, Microsoft, and Technicolor. Currently, Brendan is coordinating a series of test shoots for the ASC in collaboration with these studios, testing the different use cases and workflows of using Unreal Engine and virtual technologies.

Brendan graduated from USC School of Cinematic Arts in December 2019 and is working as a producer and writer: building worlds and telling poignant, dramatic stories with a dash of dark humor.

PRODUCER BIO

JAMIE MCNEILL



Jamie McNeill is a writer, producer, and multifaceted creative dedicated to supporting ambitious creators and interesting worlds in order to emotionally connect people across the globe so that together, we can create a more empathetic future.

With a background in music and film, and a passion for management and leadership, Jamie has never been able to settle with one creative medium. He finds incredible value in the nuances that separate films, music videos, commercials, and still photography, and he enjoys being able to work them all. His focus is on fostering creativity and creating meaningful, impactful, and compelling content rooted in inspiring themes and breathtaking visuals.

From his varied experience, Jamie has an in-depth understanding of various facets of the entertainment industry and how they work together. Utilizing this knowledge, he has lead many successful short projects to play at major US and International film festivals, notably including Seattle International Film Festival (USA), Fantasia (Canada), Fantastic Fest (USA), and Sitges (Spain).

He graduated from the USC School of Cinematic Arts in May 2020 with a BFA in Film and Television Production, and is looking forward to helping revolutionize this ever-changing industry.

PRODUCER BIO

BRANDON MARSH



Brandon Marsh is a producer from Los Angeles, California who strives to share his love of stories with everyone he meets. He has worked in many roles across the entertainment spectrum and seeks to support storytellers in sharing their vision.

Several projects that Brandon has produced, such as *Cutioner.exe*, *Misère*, and *Our Last Normal Conversation* have gone on to be featured in film festivals across the United States. He has also interned for companies such as the Russo Brothers' AGB0, Steven Zaillian's Film Rites, Dylan Clark Production, and Village Roadshow Pictures.

Brandon recently graduated magna cum laude from the University of Southern California's School of Cinematic Arts with a degree in Cinema and Media Studies with a minor in Entertainment Industry.

PRODUCTON DESIGNER BIO

KENNEDY REED



Before Southern California became my base, I spent my early childhood in the desert of Tucson, Arizona. It was there that I began to display the first signs of an artist who wouldn't be confined to one medium. From an early age, I started learning how to sing, dance, write, draw, act, and model. Telling stories was always a part of my daily life, whether that was writing short novels or playing pretend on the playground.

After moving to California, I continued growing in multiple crafts. What followed over the next few years were filmed school projects, two local festival awards, promotional videos for my high school football team, and multiple football documentaries. Before I knew it, I was accepted into the top film school in the world.

My journey to earning a B.F.A. in Film & Television Production at USC was filled with excitement, trials, and many lessons learned. I emerged with enthusiasm for production design, screenwriting, and directing. Even though film took a front seat during my college career, I never stopped pursuing other forms of art that made me happy. I have continued to act, draw, and create music, knowing that a new way to express myself could be just around the corner. In any arena, my biggest goal is to connect with others through honest expression and relatable storytelling.

PRODUCTON DESIGNER BIO

TIFFANY LIN



born and raised in the bay area. film and television production BFA at the USC school of cinematic arts with a minor in animation and digital arts. loves telling unconventional stories in unconventional ways. plays well with others.

DIRECTOR OF PHOTOGRAPHY BIO

ELIAS GINSBERG



Elias Ginsberg is a Los Angeles based Director of Photography and an alumnus from the world-renowned USC School of Cinematic Arts Film and Television Production program. Elias has photographed dozens of short films, music videos, and has recently completed shooting his first feature film. Elias has confidently worked in every position in the Camera and Grip & Electric departments, allowing him to efficiently and proudly lead the two teams into creating a coherent look for the project which emphasizes story and character.

Elias's passion for cinematography comes from a background in Fine Art photography. Inspired by the works of Philip-Lorca diCorcia, Brassai, Graciela Iturbide, and many more incredible photographers, Elias strives to capture humanistic stories and hopes audiences see his images as ones which grapple between disillusionment, reality and truth.

COMPOSER BIO

ALEX MANSOUR



Alexander Mansour is a composer, pianist, and cellist from Los Angeles California. His music is fascinated with the lyricism of romantic expression, dramatic juxtaposition of disparate harmonies, and dynamic narrative structures.

As a composer, Alex is passionate about writing for both the concert hall and the screen. He is currently writing a new orchestral work, Spark, to be premiered by the Alabama Symphony Orchestra in spring of 2021. Alex is also composing a string quartet, Memory Lane, for workshop by the Aizuri Quartet. His chamber music has been performed at the Bowdoin and Atlantic Music Festivals. He was invited to premier a new commission at the Yale School of Music (2020) for the Norfolk New Music Festival. A recent orchestral work Fantasy Noir was premiered by USC's Thornton Symphony in February 2020, and a prior orchestral work Across the Sea was commissioned and performed by the Notre Dame Symphony Orchestra in 2018.

His music for media has been featured on NBC Broadcasts and Netflix original content. Most recently, he scored an AFI Feature Documentary selection, "Hesburgh", which just finished its theatrical distribution. He is currently scoring a second feature with director Patrick Creadon. Over the years, he has been recognized twice an ASCAP Finalist in the Morton Gould Young Composer Competition and the Herb Alpert Young Jazz Composer Awards. Alex is very grateful to join the USC Thornton School of Music where he studies with Professor Donald Crockett in pursuit of the Masters in Music degree. He previously studied with John Liberatore at the University of Notre Dame, where he double majored in cello performance and film studies.

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